

## IN THE CLAIMS

Please cancel Claim 2.

Please amend Claims 1 and 3-9, and add new Claims 10-13, as follows (a clean sheet of Claims is presented in Appendix A):

1. (thrice amended) A hunting device for producing sounds comprising:

(a) a one-piece game call [portion] and elevating device, wherein in the game call the sounds are produced, said game call [portion] having a scratch surface separated from a sound emanating surface, the sounds emanating surface having apertures through which the sounds in said game call escape the game call; and

(b) a body attachment assembly to releasably attach the game call and elevating device to the body of a user of the hunting device[, said game call portion and said body attachment assembly being of unitary construction];

the elevating device elevating the sound emanating surface of said game call above the user of the device and providing an unencumbered path for the sounds to escape the game call and reach ambient.

3. (amended) A hunting device according to Claim [2] 1, wherein said elevating [means] device comprises legs each having a first end and a second end;

wherein said first ends of said legs are attached to said game call [portion]; and

wherein said second ends of said legs are in contact with the body limb by said body attachment device.

4. (amended) A hunting device according to Claim [2] 1, wherein said elevating [means] device comprises:

(a) a platform [portion] having a top surface and a bottom surface, said platform [portion] supporting said game call [portion]; and

(b) legs depending from said platform [portion], each said leg having a first end and a second end, wherein said first end of each said leg is in contact with said platform [portion]; and

wherein said second end of each said leg is in contact with the body limb by said body attachment assembly.

5. (amended) A hunting device according to Claim 4, wherein said platform [portion] of the hunting device is substantially rectangular and includes front and rear legs extending from said bottom surface of said platform [portion];

wherein said body attachment assembly is encirclable about a limb of a user's body to releasably secure the hunting device against a body limb of the user; and

wherein said platform [portion] and said legs elevate said sound emanating surface of said game call [portion] from the body limb.

6. (amended) A hunting device according to Claim [2] 1, wherein said body attachment assembly is carried by said platform [portion] and comprises:

(a) an elongated flexible element having one end connected to said platform [portion];

(b) an opposite free end on said flexible element provided with a hook; and

(c) a receiving formation on said platform [portion], wherein said hook is selectively engagable and disengagable relative said receiving formation.

7. (amended) A hunting device according to Claim 6, wherein said receiving formation includes a slot in said platform [portion] of the device.

8. (amended) A hunting device according to Claim 7, wherein said elongated flexible element comprises:

(a) a strap; and

(b) a buckle on said strap allowing for the adjustment of the length of said strap.

9. (twice amended) A hunting device according to Claim 6, further comprising:

(a) a flexible tether having opposing ends; and

(b) a striker;

wherein said opposing ends of said tether are respectively attached to said striker and said platform [portion] of the device.

10. (new) A hunting device for a hunter, the hunting device for producing sounds and comprising:

(a) a one-piece game call with legs, the game call having a scratch surface and a sound emanating surface, the sound emanating surface having apertures through which sound in the game call can escape the game call, each leg extending from the sound emanating surface and terminating in a leg end; and

(b) a body attachment assembly to releasably secure each leg end to a hunter;

the sound emanating surface being separated a distance from a hunter by the legs, each leg end in communication with the user, the legs providing an unencumbered path for the sounds

to escape the game call and reach ambient.

11. (new) The hunting device according to Claim 10, further comprising:

- (a) a flexible tether having opposing ends; and
- (b) a striker;

wherein said opposing ends of the tether are respectively attached to the striker and the game call.

12. (new) The hunting device according to Claim 10, wherein the body attachment assembly comprises:

- (a) an elongated flexible element having one end connected to the game call;
- (b) an opposite free end on the flexible element provided with a hook; and
- (c) a receiving formation on the game call, wherein the hook is selectively engagable

and disengagable relative the receiving formation.

13. (new) The hunting device according to Claim 12, wherein the elongated flexible element comprises:

- (a) a strap; and
- (b) a buckle on said strap allowing for the adjustment of the length of said strap.